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Rise Of Industry - Official Soundtrack Download Low Pc



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## About This Content

All the original music from tycoon game, Rise of Industry.

16 tracks including one exclusive to the soundtrack that didn't make it into the game.

### Track Listing:

- #01 - Rise of Industry - Main Theme - 04:01
- #02 - The First Loan - 06:29
- #03 - Gathering Resources - 07:27
- #04 - Green Graph - 07:36
- #05 - Headquarters - 07:29
- #06 - Zeppelins in The Sky - 08:14
- #07 - Profit, Profit, Profit! - 06:30
- #08 - Logistics - 08:05
- #09 - Clockwork Production - 08:11
- #10 - Assembly Line - 09:55
- #11 - Tight Focus - 09:19
- #12 - Plan and Progress - 06:39
- #13 - Research & Development - 07:04
- #14 - Rising Up - 07:49
- #15 - Money Flow - 06:51

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- #16 - Open For Business - 07:24
  - #17 - A New Day to Thrive - 08:20
  - #18 - Industrial Victory - 04:43
  - #19 - Rise of Halloween - 03:55
  - #20 - Glory Days - 08:43
  - #21 - Industrial Christmas - 05:22
  - #22 - Thumping Machinery - 07:43

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Title: Rise of Industry - Official Soundtrack

Genre: Indie, Simulation, Strategy

Developer:

Dapper Penguin Studios

Publisher:

Kasedo Games

Release Date: 4 Sep, 2018

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**Minimum:**

Requires a 64-bit processor and operating system

**OS:** N/A

**Processor:** N/A

**Memory:** N/A MB RAM

**Graphics:** N/A

**Storage:** N/A MB available space

**Sound Card:** Any

**Additional Notes:** N/A

English







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This game is so fun, just don't do single player mode or you will have a challenging task to kill the difficult granny bot. The best way to play this is to have another friend get on it with you and to just goof around and act silly. If you are playing as the granny don't forget to do your challenges. When playing as the grandson your task is to kill the Granny before she gets her missions completed.

. It's Ms Pac Man. Just throw NAMCO your money and take the game. This game is great! Easy and quick to understand! The great man, the one and only, aka Big D, aka supreme leader, President Donald theDon Trump would approve.

13V14 Illegal borderjumpers would play again.

#Trump4Pres #HesWithUs. I love the idea of it, the classes, the skills, the builds, the weapons, the enemies, but there are just too many bugs. I ended up fighting to level 30, getting to the final mission, gaining my FIRST TWO legendary guns, only to experience an unresolvable game breaking freeze bug in the final battle, with no way to either win the battle or even abort mission. And message board searches state the devs could never figure it out. So I get to load my save and stare at my two new sweet guns without ever being able to upgrade them or even see what they do, let alone finish the game and progress further in harder difficulties. I'd rather it be a junk game that I know I should quit early than it to get my hopes up and make it so far only to break.. Best and worst game I have played 10V10 Way to confused if it is just an artistic statement or an actual game.. The hardest part of this game ? Creating a character, all names have been taken.

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Damn Good Game sad that it came out at the same time as other bigger names cause this is up there with BF and COD, One of the best Games i got. This is a program that I would pay \u20ac0,50 for, not \u20ac3,99. The save function did not work, no volume control.

I took the time to ask to have my .52 cents refunded, a first for me.. Just as a warning, you're able to go from beginning to end in half an hour. Not sure if people left it running while doing other things or I'm just a moderately fast reader, but I got a good ending and 3 bad endings in about 30 minutes. Doubling back for more produced another 2 endings in 10 odd minutes but didn't really add much to the experience. For a visual novel where story is key that's not okay at all. The seperate branches you can do don't actually do much to change the story overlap with other parts of the game. I liked the first Highschool Romance and was looking forward to this, but they really needed to make this longer than they did.

Which is tragic as I was excited by and enjoyed the story pitch a lot. They didn't go into the lore or setting of the world much outside of the Mage levels at the academy (which is another issue), but the concept for this was great. The art was really cute too, with the expressions and the unique mage robe styles. It's just tragically short with an under developed setting and that undercuts their effort here. I hate to do this, but I can't recommend this as it is.. Too simple/casual.. Achievements.. they treat you with the first level then they plop a load of cowshit for level 2. Hi guys,

I like isometric RPGs and the story was really promising, so I gave it a try.

First impressions:

Pros:

- the level of complexity is good, not too simple but not too complicated so you do not need hundreds of hours to learn it, you can enjoy it quite soon but still not too simple.
- story is good and 'unique' , not schematic at all.
- Bible references are designed very well: if you are interested on them you can read them by one click but you can skip them if you are not. It gives some additional deepness to the game and the story. I recommend to read them, they are not soo long.
- graphics is nice
- family-friendly. Not like in case of a lot of other RPGs nowadays, you do not have to be necrophil to enjoy this game, there are no too detailed rotten bodies, narrow crypts, etc.

Minus:

- SPOILER: Why do not I have a sling to defeate Goliath?! I was searching it for 5 minutes, meantime of course it killed me!
- very buggy or just bad game desing regarding the save/load system: it saves only the map where you are and only those loots what you gathered on the previous maps although the game let you save anywhere. So if you save at the end of a map you lose the progress on it including items. So always save at the begining on the maps.
- the checkpoint system totally spoils the challenge: at the first try a boss killed me but I knew that I will be able to kill it for a second try. But this stupid chechpoint system resigned me and I was able to kill the boss by one blow since its hp remained almost zero not like mine. It was not satisfactory at all to kill it on this way, I felt that I am a cheater...
- although the graphics is nice but there is a design issue like at many other games nowadays: It is too 'shiny' so it hurts the eye, difficult to recognize what are on the ground since it radiates. I do not know what is the name of this effect something bloom or whatever but you can not switch it off in the game, maybe from driver.

Overall I would recommend it for now due to the story and environment and the fact that it is finally not just a copy of other RPGs but something interesting and new, but I will play the game more and later mybe I'll update this review.

UPDATE:

After more test it turned out that the save issue is even worse than I described above: sometimes you lose even the progress on the previous map. So I change this review to not recommended until fixing of this bug is confirmed. :-(



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